QIANG ZHANG

(+86) 188-8864-2147 · 1126914291@qq.com · https://qiangzibro.com/about

Highly-motivated expert in Computer Technology with good foundations of image processing and deep learning. Passionate about open source and sharing projects in open source communities. Keen guitarist and music writer.

🗲 EDUCATION

MSc Computer Technology, Ningbo University, Ningbo, China	2019.09 - 2022.06
BS. Communication Engineering, Ningbo University, Ningbo, China	2015.09 - 2019.06
🗱 Skills	

• **Programming** Python = C > Shell Script = C++ > Java

- · Professional knowledge Deep learning, Image processing
- OS, Database, Tools Windows, Linux, Docker, SSH, Git, Vim, Make, Tmux
- Framework Pytorch, MMDetection, OpenCV, Django
- Languages Chinese native speaker; English listening & speaking (fluent), reading & writing (proficient)

PROJECT & INTERNSHIP EXPERIENCE

Intelligent assembly assistant

Project leader and maintainer Laboratory Project

A teaching system used in industrial parts assembly, integrating gesture recognition, augmented reality(AR), voice and video prompts technologies to guide starters to assemble complex parts step by step. Achivements:

- As the project leader, designed, developed and delivered the product with a teammate in two months
- Designed an assembled workbench, including visual data acquisition, AR interaction, and parts boxes positions; used a PC as the core computation device; used a Kinect V2 as the visual acquisition.
- Designed and implemented 4 software sub-modules: visual recognition, AR, audio prompts, and GUI using Python, OpenCV and PyQt.
- For gesture recognition algorithm, used Google Media Pipe; to resolve the problem that the accuracy decreases when the light changes, proposed a foreground contour extraction enhance method, making accuracy up to 99%.

3D model analysis system based on vector spherical network

Researcher and Maintainer Individual Research Projects

To resolve the inability that scalar network can't preserve the equivariance, proposed a vector network and designed a system for rotated 3D object recognition task.

- Proposed a novel vector spherical network and proved equivariance mathematically.
- Used Pytorch to implement a rotated 3D classification system, including preprocessing, training and evaluation, used *Horovod* for distributed training.
- Tested the proposed method on the system on ModelNet40 dataset, exceeded the baseline method by 7.7%.
- Used *crontab* and *pandas* to show results in real time to analyse results on multiple machines.
- Based on the system, first author of 1 top Chinese journal and third author of 2 SCI papers are in submitting.

Zhangjiang Business Security Information Technology Co., Ltc.

Summer Intern Information Acquisition Engineer

The responsibility was to develop a crawler system acquiring trademark information from national trademark website. The main chanlinge was to surpass the anti-crawler policy of the website.

- Developed a complete crawler system using *Python* and *Selenium*.
- To resolve the auti-crawler problem, used IP pool to change IP when the IP was blocked, used different operation procedures and operation time to simulate human access.

♡ Honors & Awards

1st Prize, Award on 18th China Postgraduate Mathematical Contest in Modeling 1st Prize, Academic Scholarship of Ningbo University

i Open source contribution & personal projects

- Datawhale column, Panoramic image segmentation, https://mp.weixin.qq.com/s/txc-FVC77vr3K5C98TfstQ
- Datawhale column, **Edge detection**, https://github.com/2209520576/CV-Image-Processing Ali Tianchi column, **Introduction to CNNs**, https://github.com/datawhalechina/dive-into-cv-pytorch
- A configuration file manager for unix-like systems, **Qdotfiles**, https://github.com/QiangZiBro/Qdotfiles
- Create a transpart screen from hardware to software, https://qiangzibro.com/2021/11/22/holocubic/

Aug. 2020 - Jan. 2021

Mar. 2021 – May 2021

July 2018 – Aug. 2018

Oct. 2020 Oct. 2019